





Course Content

Section 1 Testing basics

- Introduction to Software Testing Industry
- What is Quality?
- ⇒ Why we need to deliver Quality Software?
- Why we need to do Software Testing?
- When to start Testing?
- What are the Testing Techniques?
 - a) tatic Testing
 - b) Dynamic Testing
- Explain differences
 - a) Static Testing and Dynamic Testing?
 - b) Verification vs. Validation
 - c) Prevention vs. detection
 - d) Software Quality Assurance vs Quality Control.
- What are the Testing Methodologies?
 - a) White box Testing
 - b) Black box Testing
 - c) Grey box Testing
- ⇒ Explain differences between Black box Testing and White box Testing?
- ⇒ Explain below Terminologies?
 - a) Mistake
 - b) Error
 - c) Bug
 - d) Defect
 - c) Failure
- Explain Testing Principles?

Section 2 Testing classification

- Black box testing categories
 - a) Functional Testing
 - b) Non-Functional Testing
 - Performance testing
 - > Security testing
 - c) Usability testing
 - d) compatibility Testing





- Testing Methodologies
 - a) Smoke Testing
 - b) Sanity Testing
 - c) Retesting
 - d) Regression Testing
 - e) Exploratory testing
 - f) Adhoc Testing
 - g) Localization Testing
- - a) Unit Testing
 - b) Integration Testing
 - c) System Testing
 - d) Acceptance Level
 - Alpha Testing
 - Beta Testing

Section 3 STLC

- Test Strategy
- ⇒ Test Plan
- ⇒ RTM
- Story Analysis (Requirement Analysis)
- ➡ Test case Design
- Test case Review
- ⇒ Test Execution
- Defect Reports
- ⇒ Test case Design Techniques
 - a) Equivalence Partitioning
 - b) Boundary Value analyses
 - c) Error Guessing
- Test case Review Techniques
 - a) Peer Review
 - b) Formal Review
 - c) Walkthrough
- Test Case Execution
- ⇒ Test Result
- How to raise a defect
- Defect Life Cycle
- Priority VS Severity
- ⇒ Triage Team
- Deferred defects
- Defect Reports

Section 4 Agile Methodology

- Compare Agile with waterfall Model
- ⇒ Compare Agile with V Model
- ⇒ Benefits of Agile Methodology
- Drawbacks of Agile Methodology
- ⇒ Introduction to Scrum Framework
- ⇒ What is scrum?
- Discussion on Sprint Planning
- Discussion on story cards
- ⇒ Components of Scrum Framework
 - a) Scrum Roles
 - b) Scrum Artifacts
 - c) Scrum Events
- ⇒ Scrum Roles and Responsibilities
 - a) Product Owner
 - b) Scrum Master
 - c) Scrum Development team
- ⇒ Scrum Artifacts
 - a) Product Backlog
 - b) Sprint Backlog
 - c) Burn down Chart
- ⇒ Scrum Events
 - a) Sprint Planning Meeting
 - b) Daily Scrum Meeting
 - c) Sprint Review Meeting
 - d) Sprint Retrospective Meeting
- ➡ Tools Usage in Agile
 - a) Project Management Tool JIRA

Section 5 SDLC Phases

- Introduction to SoftwareDevelopment Life Cycle (SDLC)
 - a) Plan
 - b) Analyze
 - c) Design
 - d) Development
 - e) Testing
 - f) Implementation
- Waterfall Model
- Advantages and Drawbacks of Waterfall Model





Section 6 Additional Technical courses

- SQL
- UNIX

Section 7 Mobile application Testing

- Android apps testing
- iOS apps testing

Project Essentials

- **Project Name**
- **Project Description**
- **Client Name**
- **Client Description**
- **Process Followed in the Project**
- Tools Used in the Project
- **Environments in the Project**
- Team Size
- **Roles and Responsibilities**
- **Project Architecture**
- Testing Life Cycle in the Project
- **Product Backlog**
- Stories from Customer
- **Story Analysis**
- **Query Tracker**
- **Requirement Traceability Matrix**
- **GUI Test cases**
- System scenario's

- **Review Process in Project**
- Test case Execution
- **Defect Life Cycle in Project**
- Role of JIRA in project
- Weekly status Report
- **Status Mails**
- **Regression Testing in Project**
- **Exploratory Testing in Project**
- **Bugs Identified in Project**
- **Challenges Identified in Project**
- **Issues in Project**
- Test case Design techniques involved in project
- How you executed the Test cases in JIRA
- Scenario based Questions from Project
- ⇒ Practical Sessions
- ➡ Interview KIT
- **Resume Preparation**
- **Mock Interviews**



















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